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Reels and examples www.josephwenkoff.com

FLAME / SMOKE / LUSTRE

EXPERIENCE

2017-present **Editor/ Cameraman / Sound recordist / VFX Supervisor, Colorist**

WALK PICTURES

In 2016 my wife Ilka and I formed a production company to facilitate the production of several media related projects, ranging from our own documentaries to providing footage and other media as a service to other companies and clients. In 2017 we relocated from New York City back our homeland of Canada. For the past 5 years we have been working on a documentary film about medical marijuana, and the people who rely on it to keep them or their children alive. We bring together different skill sets and experience that allows us to tackle a wide range of media needs, from video to web based content, handling all aspects of content creation from generating marketing strategies to covering events and creating promotional material. We are both very experienced in working together as a team as well as with all the other clients and collaborators we've come across in our combined 40 years professional experience in the industry. Our interest in story telling lies mainly in sharing the insights and experience of some of the people we've met whom we feel have valuable knowledge that would benefit society by being documented.

2015 -2018 **Creative Director - VFX – UPPERCUT editorial**

Uppercut is a New York City based studio concentrating on creative editorial, visual effects, and finishing for television commercials, music videos and film. As creative director I worked closely with our clients to concept, create and oversee all aspects of the post production process often starting before the editorial stage, to ensure the clients' vision was executed on time/ on budget and at the highest level in the industry.

2014 -2015 **Senior Flame / Lustre /creative director - Freelance** clients include:

- Framestore (New York City)
- Method Studios (New York City)
- Ntropic (San Francisco / New York City)
- Click 3x (New York City)
- Artjail (New York City)
- Smoke and Mirrors (New York City)
- Light Of Day (New York City)
- Art Jail (New York City)
- Rock Paper Scissors

2012-2014 **Senior Flame / Smoke / Lustre / VFX Sup - LIGHT OF DAY - NYC**

Composite, conform and grade spots using Flame Premium, Including a wide range of situations from 3D comp, green screen, beauty, crowd

duplication / replacement, using every tool in flame, as well third party sparks including sapphire, tinder, foundry and revision. Incorporate Tracking, Camera and FBX data from programs such as PF track, Mocha and Maya. Work closely with Agency and Directors from pre production, on set through final delivery to ensure they are confident in every step of the process. Run Client color sessions using Lustre (with panels). Work as a part of team of finishing artists, communicate and receive direction from a VFX / 3D team. Develop great working relationships with Clients making them comfortable and confident.

2009-2012 **Senior Colourist - COLR - Toronto**

Provided grading using luster, conforming and online using smoke, and visual effects using flame. Worked with agencies including, John St. Leo Burnett, CP+B, MacLaren McCann, Cossette, Grip, Ogilvy & Mather, DDB, Proximity, Y&R, The Hive, BBDO, TAXI, Satchi & Satchi, Sharp, Blackmore and others.

2008-2009 **Senior Flame Artist - TOPIX - Toronto**

Providing finishing, compositing, VFX supervising and shoot supervision for commercial work in Toronto.

2004-2009 **Inferno / Compositing. - Feature Films - Hybride Technologies**

- 300
- Sin City
- The Adventures of Shark Boy and Lava Girl
- Racing Stripes

2003-2008 **Senior Smoke / Flame / Inferno - Freelance clients include:**

- Psyop / Mass Market (New York City)
- Teak Motion Visuals (San Francisco)
- Photon VFX (Australia)
- Hybride Technologies (Canada)
- Imaginary Forces (New York City)
- Digital Kitchen (Chicago)
- Fluid NYC (New York City)
- Charlex (New York City)
- Digipost (Singapore)
- Redcar (New York City, San Francisco)
- Ozone Online (San Francisco)

2004-2009 **Freelance Photographer - Based in Laos / SE Asia - New York City - Canada**

While continuing to freelance as a Flame artist, I worked as a photographer traveling around the world to over 40 countries. I worked mostly covering humanitarian issues, working for The United Nations as well as other NGO's newspapers and magazines. I worked as stringer for Getty Images, and was represented by World Picture News, and later Zuma Press.

- 2001-2003 **Flame Artist / Supervisor - REDCAR - New York**
 Flame artist Providing 8 editors with Pre-visualization, compositing / effects and online. Working closely with clients to provide finishing and effects. LED and managed graphics design / After Effects Dept.
- 2000-2003 **Co-Owner / Creative Director - 3five7 - San Francisco**
 Developed material for broadband internet and traditional broadcast. Creating full media development and delivery solutions for broadband internet companies. Managed 10 employees working with Smoke / Flame, Avid and Final Cut, as well as 2 Protools suites.
- 1999-2000 **Creative Director - NICHE MUSIC - San Francisco**
 Created content for an internet music site. Ran onsite Studio for shooting / recording artists. Oversaw all creative aspects of the site including the shooting and editing of footage from artists around the world.
- 1999-2001 **Smoke / Flame - SPY POST - San Francisco**
 Worked part time as a smoke/flame artist bringing work from my own clients as well as those from the facility.
- 1994-1999 **Smoke / Flame / After Effects Artist/ editor - Bob 'n Sheila's Edit World - San Francisco**
 Moved from being an Avid Editor / After Effects Artist, to Smoke / Flame Artist. Concepting, bidding, shoot supervising, compositing and online all title sequences and effect shots. Supervised Color, Finishing and Mix sessions with clients in Los Angeles and San Francisco.
- 1991-1994 **Editor / After effects artist - Phoenix Editorial / Mad River Post / Fleet Street**
 Moved from being an assistant editor to an editor working with such agencies as Goodby Silverstien, Hal Riney and partners, J Walter Thompson, Foote Cone and Belding and Chiat Day. Developed skills in communication with clients. Learned how to provide with a confidence in the product we were delivering, as well as guide them through the finishing process providing them with anything they need. Supervised Color, Finishing and Mix sessions with clients in Los Angeles and San Francisco.

Education and awards

Vancouver Film School 1990-91

UAV (drone) pilot permit, transport canada certified

I have worked on literally hundreds of commercials and promotional pieces that have garnered recognition from such awards as, the Academy awards, cleos, AICE (editorial) cannes film festival, most notably would be the Academy award (1997) for an animated short film I was the story reel editor on named geri's game (client:Pixar Animation studios), and more recently the gold lion at Cannes film festival (2017) for a media package bringing peoples attention to the epidemic of gun

violence in the united states(client : Grey Worldwide).

Software expert level in Adobe premiere, Avid Media Composer, Photoshop, Illustrator, Autodesk Flame, Autodesk Lustre, Adobe After Effects, **Working / Strong Knowledge** of Resolve, Nuke, Flash, Dream Weaver, In design Audition, Lightroom

Production Equipment Proficient in all manners of Photography, Video, Film and Still Cameras. Field RECORDING, and sound recording gear.
UAV (drone) pilot permit, transport canada certified